





**WALL IS GAP**

WHAT IS WALL?

**SURFACE | GAP**

**WALL IS GAP**

**FORM | GAP**

THE IDEAL FORM

**MATERIAL | FIBER**

IDEAL GAP

**ENERGY | FLOWS**

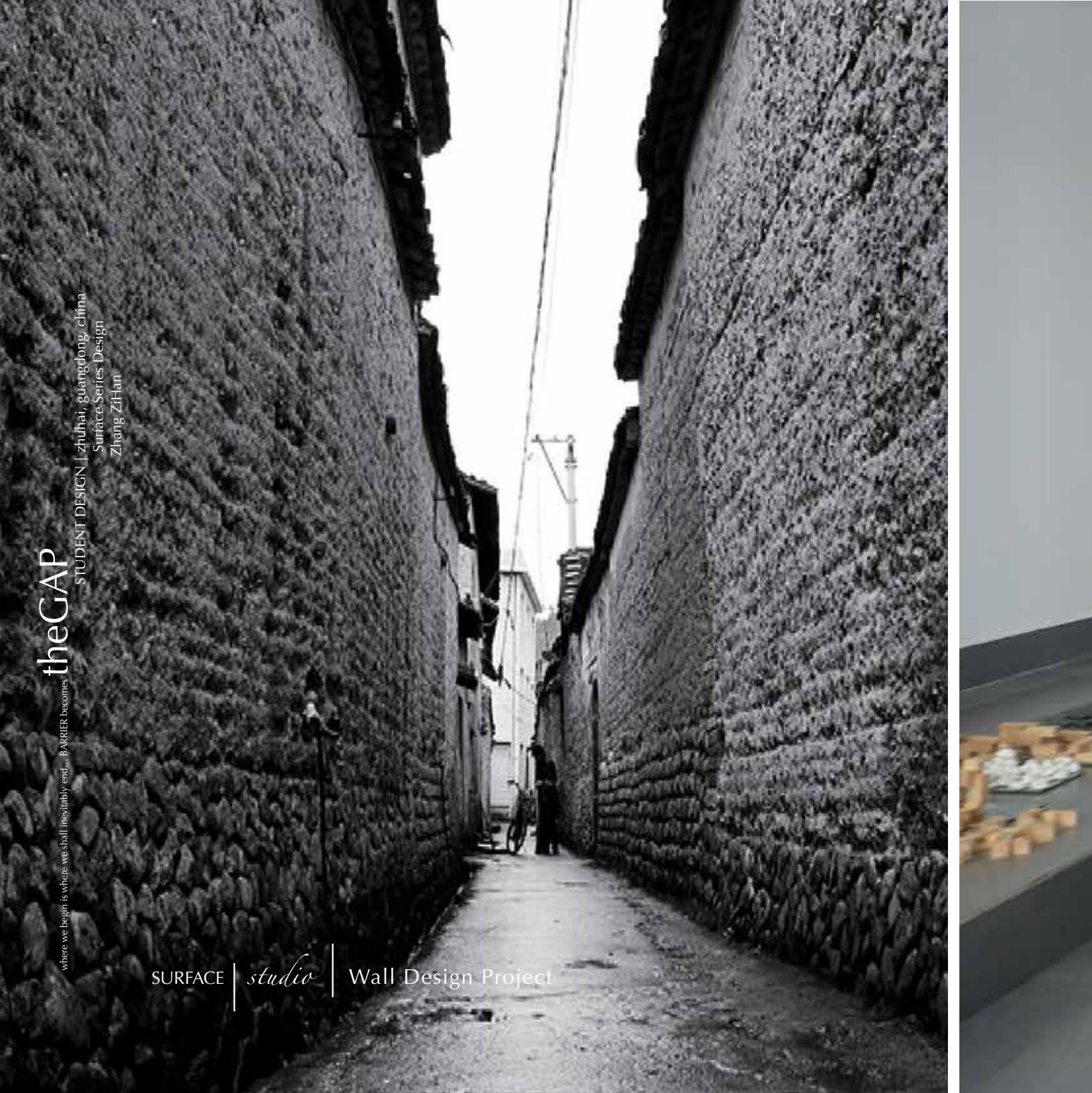
IDEAL GAP

**PHENOMENA | AFFECT**

IDEAL GAP

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of SURFACE.



theGAP

where we begin is where we shall inevitably end... BARRIER becomes

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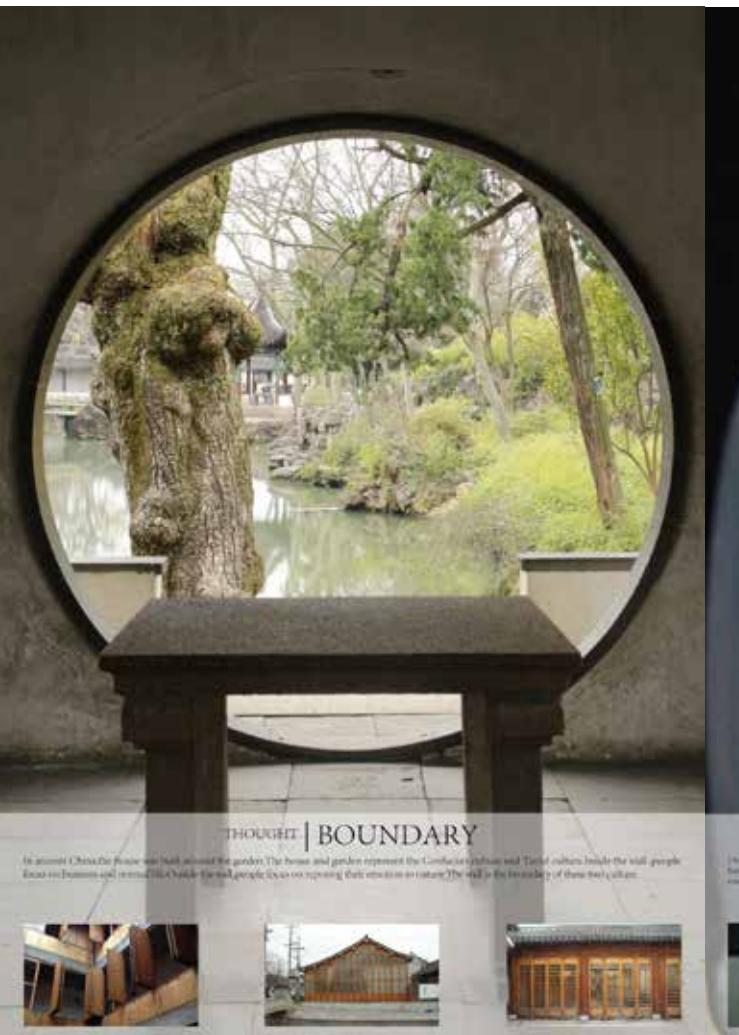
Surface Series: Design

Zhang ZiHan

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of SURFACE.



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In general Chinese houses were built around the garden. The house and garden represent the Confucian emphasis and Taoist culture. Inside the wall people focus on business and external life while the garden people focus on repairing their environment and culture. The wall is the boundary of those two cultures.

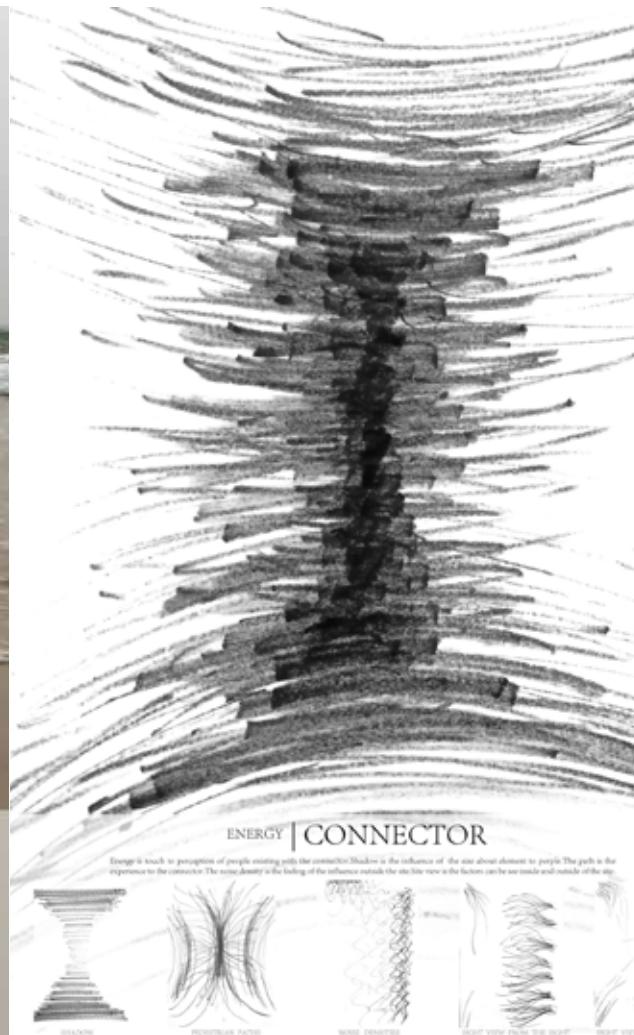


#### LA | CONNECTOR

The following sections describe the process of building global consensus. Chapters 11 and 12 discuss different approaches to global consensus, and Chapter 13 discusses the need for global consensus on world and peace, as well as the role that our international institutions can play in achieving it. The three main global governance mechanisms are evaluated by the international dimension and function of human rights, environmental protection, and conflict resolution, the importance of strategic regional documents.



NECTOR



ENERGY CONNECT

Energy is touch to perception of people existing with the connector. Shadow is the influence of the site about element to people. The path is the expression to the connector. The noise density is the feeling of the influence outside the site. Site view is the factors can be seen inside and outside of the site.



PHENOMENA | CONNECTO

The presentation is to express the essence of the community. The present action of the community will be making our city brighter. The most frequently mentioned words are words like people, love, help, the family, clarity, resilience.

of SURFAC



## theCONNECTOR

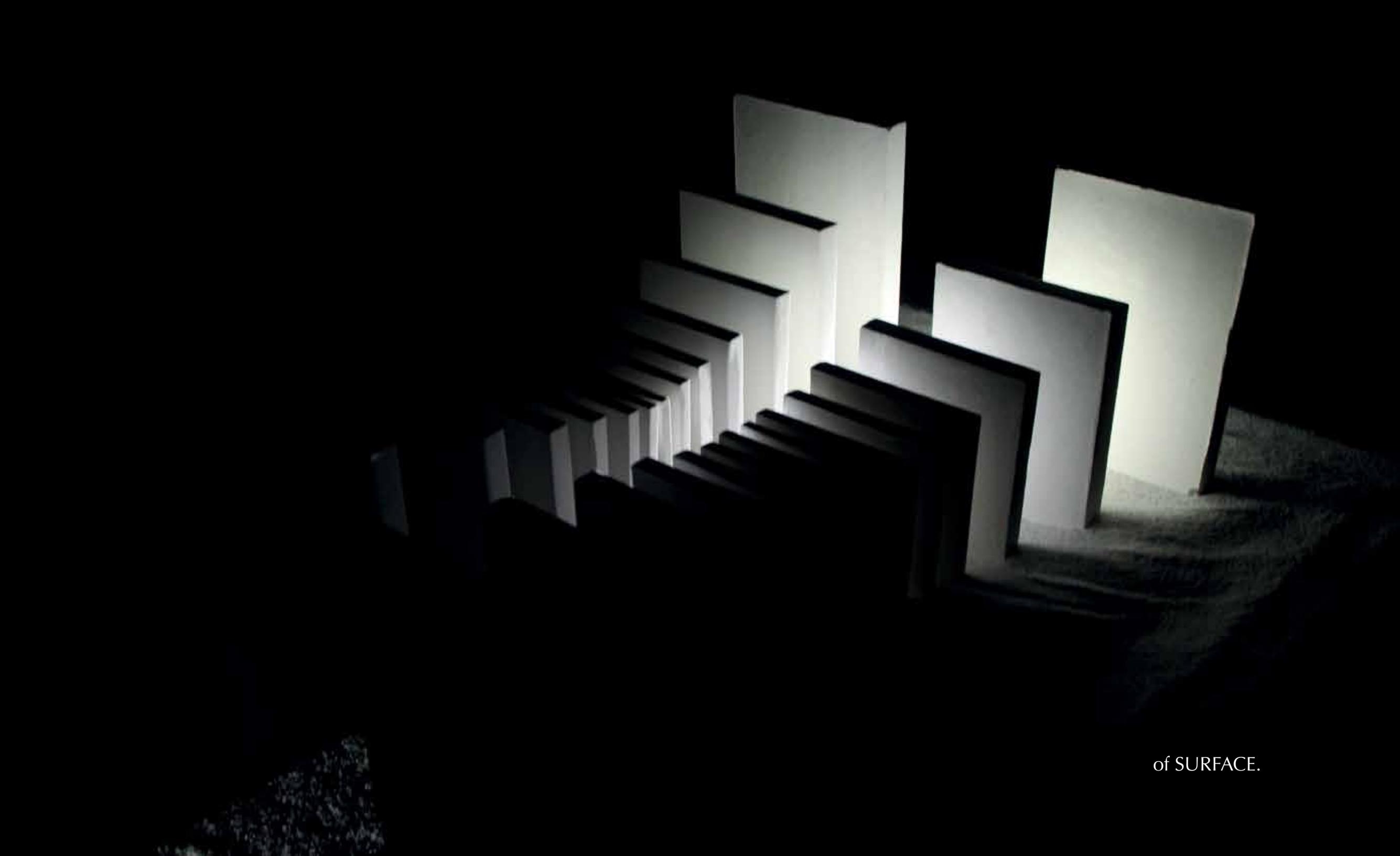
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Guo Zengjie

where we begin is where we shall inevitably end... BOUNDARY becomes

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# theSHADOW

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Liang YunKang



where we begin is where we shall inevitably end... TOUCHING becomes

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WALL/ STACKING/ ELEMENT



WALL/STACKING/ELEMENT



WALL/STACKING/ELEMENT



WALL/ STACKING/ ELEMENT



WALL/ STACKING/ ELEMENT

Wall can be composed of many elements to divide an area. The first thought is stacking. The texture is created by a variety of distinct elements. Elements are simple forms, continuous forms. Simple continuous form become layer textural form. Texture, element, quantity. They create a wall.

Many simple elements form voids that divide actual and virtual space.

WALL/ STACKING/ ELEMENT



# theELEMENT

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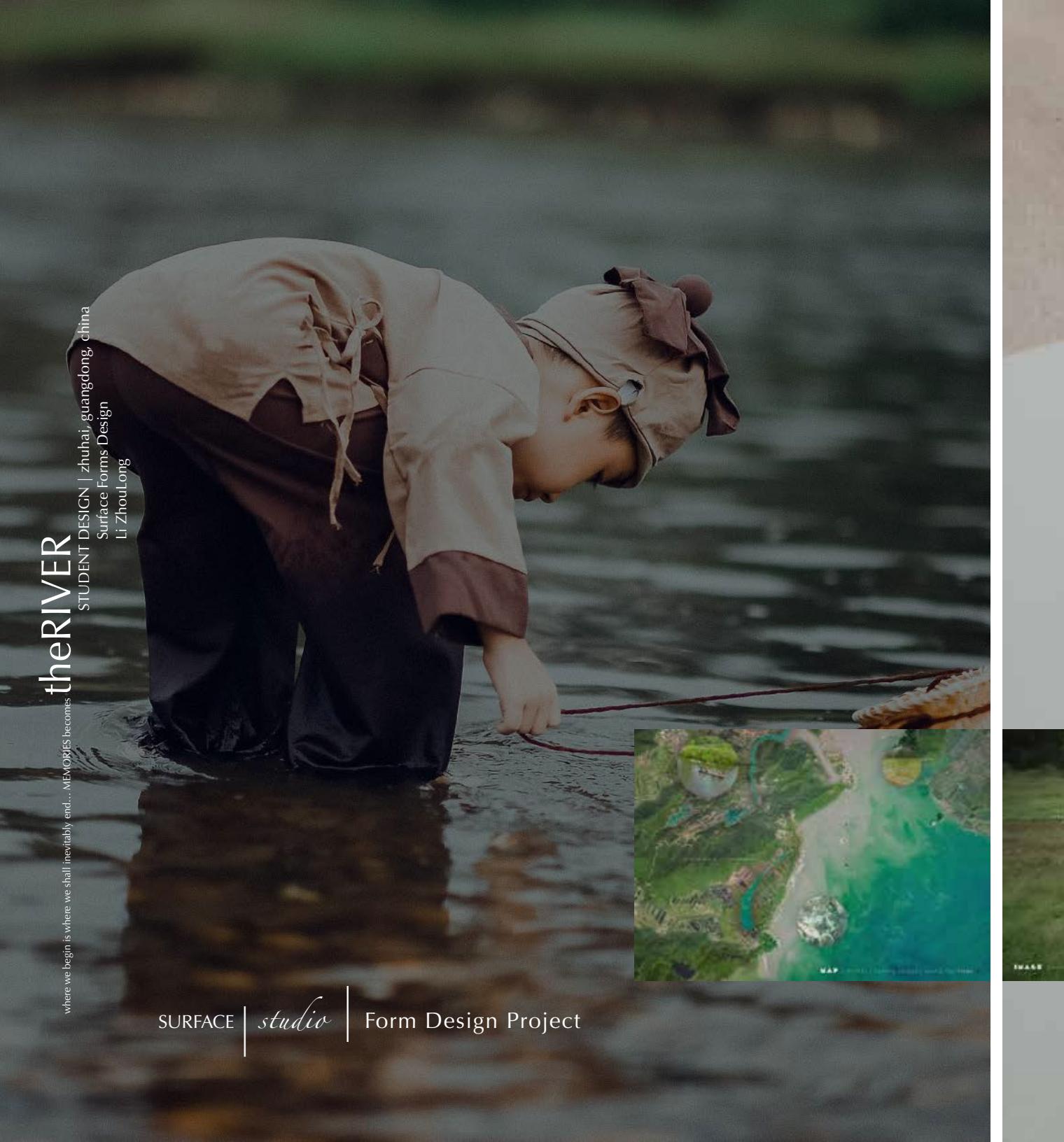
Lin HuanHuan

where we begin is where we shall inevitably end... STACK becomes

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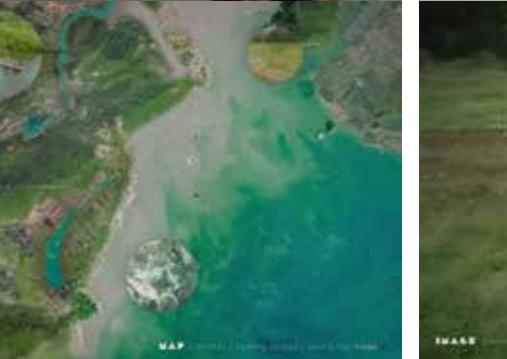


# theRIVER

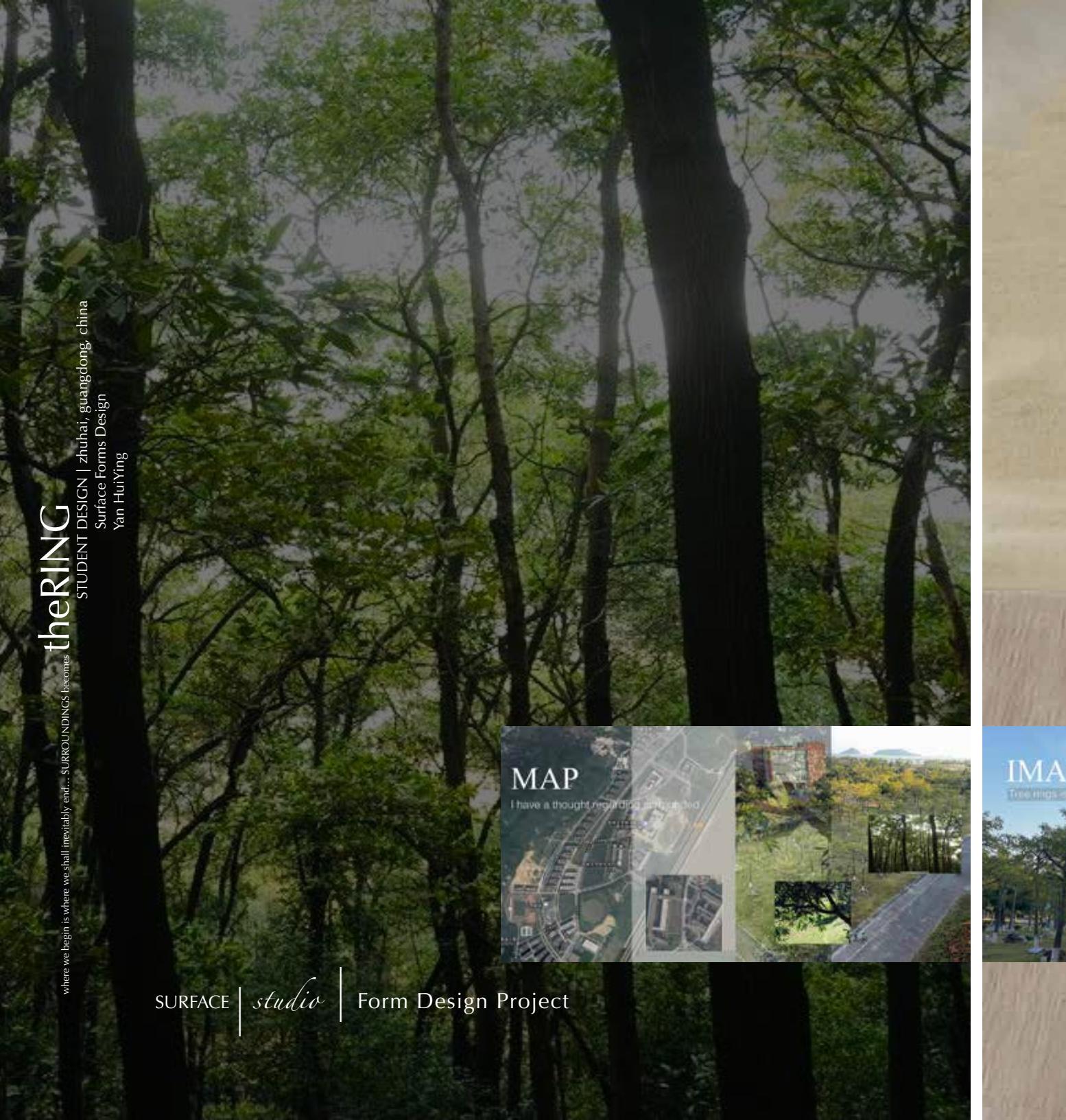
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Li ZhouLong

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# theRING

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Yan HuiYing

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## MAP

I have a thought regarding architecture.



## IMAGE

Tree rings is a wood thinking about surrounded



## FORM

The form as determined is the result of the



## MATERIAL

The material has smooth surface and has strong hardness



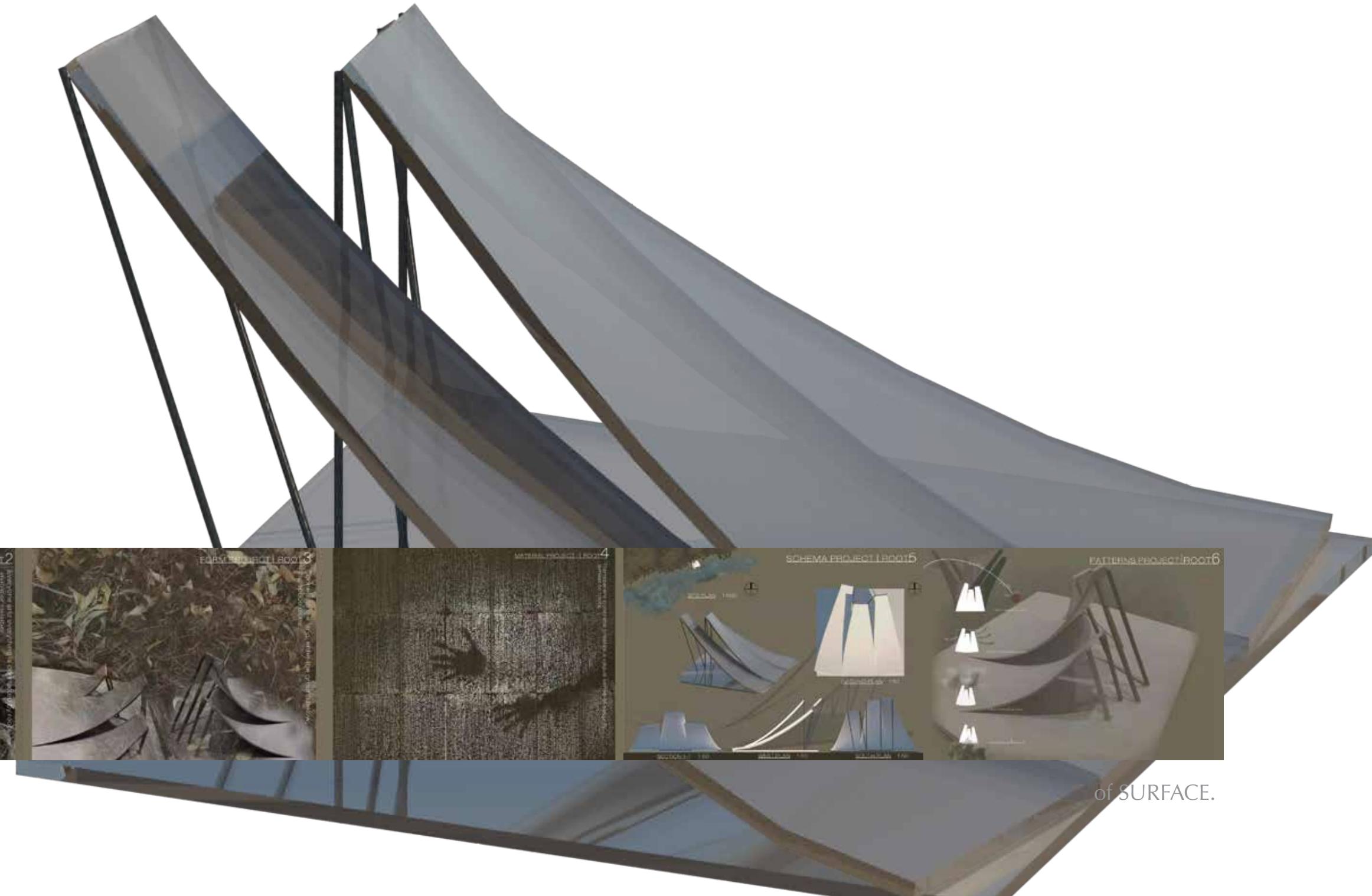
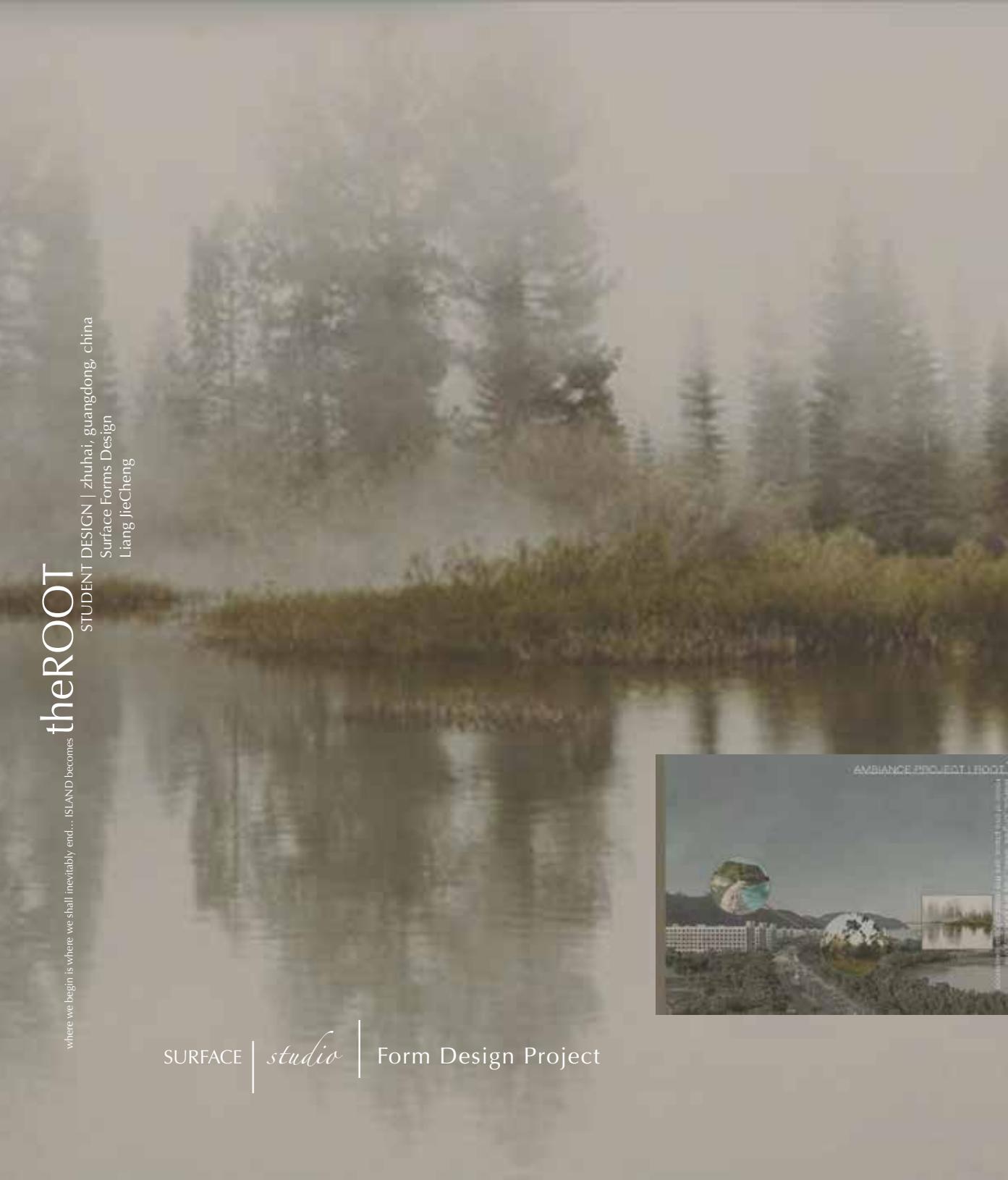
of SURFACE.

# theROOT

where we begin is where we shall inevitably end... ISLAND becomes

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